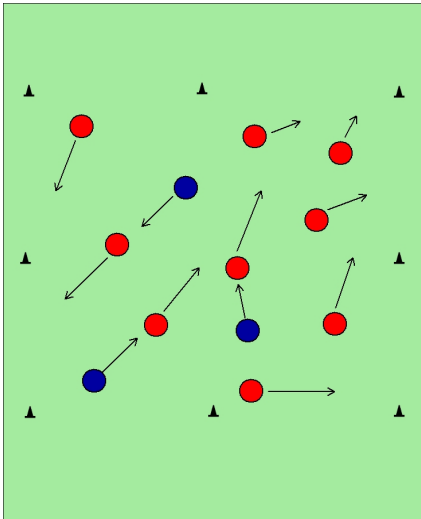




Stuck in the mud



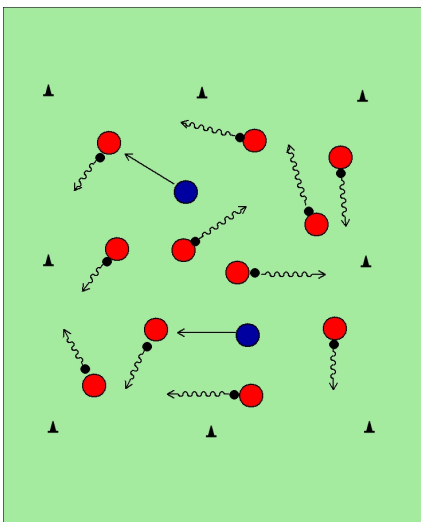
How it works

Blue players (wearing bibs/pinnies) chase after red players who run away but must stay in the playing area.

If tagged the red player must stand still (stuck in the mud) with legs spread apart. They can be freed only if another red player crawls through their legs.

Play for 1/2 minutes or until all the red players are stuck in the mud.

Swap chasers and play again if you wish. New group try to beat number of red players stuck in the mud after 1/2 minutes or get all red players stuck in the mud in a quicker time.



Possible changes

This time each of the red players has a ball and tries to avoid being tagged by one of the blue players who still don't have a ball.

If tagged the red player must stand still with legs spread apart and hold the ball above their head.

Red players can be freed if another red player passes the ball through their legs.

You will notice that I have one less blue player in this version as it is much harder for the red players to avoid being tagged.

Swap chasers and play again if you wish. New group try to beat number of red players stuck in the mud after 1/2 minutes or get all red players stuck in the mud in a quicker time.