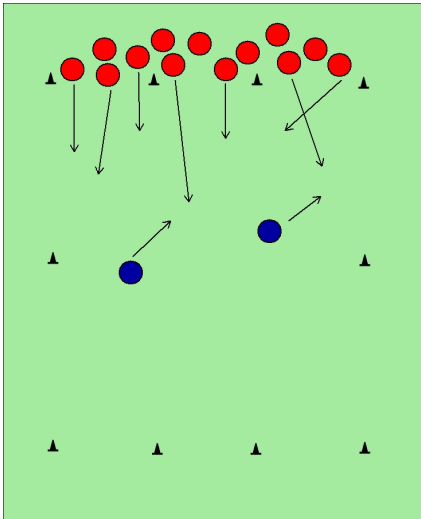




**Electric eel**



How it works

Blue players (electric eels) have to try and tag the red players (fish) as they run across the open area (sea).

If red players are tagged then they are stunned and must stand still wherever they are caught.

Red players are safe if they get to the other side of the area without being tagged.

Repeat with red players trying to get back across the area whilst being chased by electric eels. Stunned fish can also now tag other red players as they run past but can only pivot on one foot (as in basketball).

Continue until last fish caught - size of area and number of electric eels at the start will depend on group size.

Possible changes

Fish have to dribble the ball across and electric eels have to kick balls out of the area to stun the fish. Stunned fish can also kick out stray balls if players do not keep them under control.