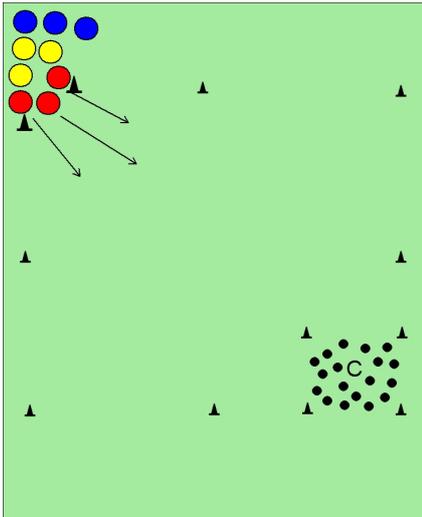




Dinosaur roar

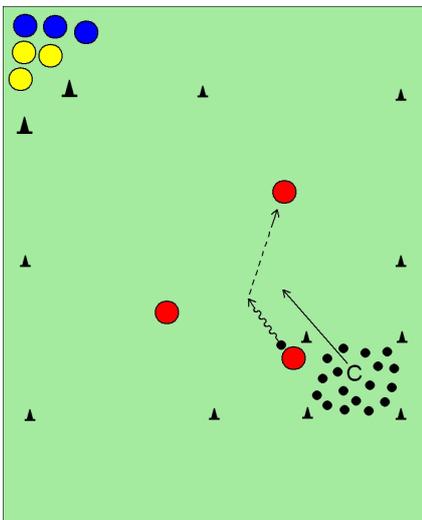


How it works

Teams of three start from a small cone gate at one corner of the playing area.

The coach (dinosaur) sits or stands in the middle of a cone square (nest) with a large number of soccer balls (eggs).

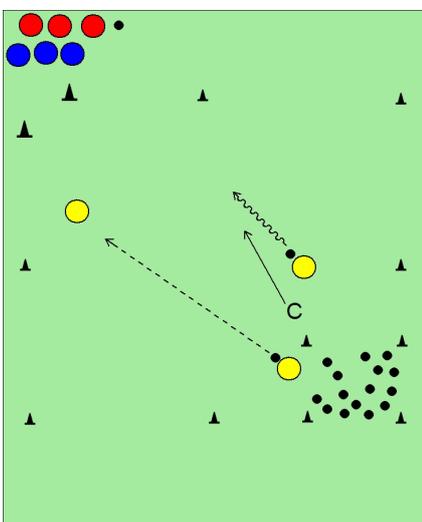
When ready, the red team moves across the playing area towards the dinosaur's nest.



The red team has to try and steal eggs from the nest without waking the dinosaur. They are allowed to try and take up to one egg each.

In this diagram the red team have decided to try and steal just one egg. They must then work together to get it to safety by dribbling it back through the cone gate where they started.

The dinosaur may wake up at any time (even before an egg is stolen) and must give a huge roar before chasing the raiders away from the nest. If they have stolen any eggs the dinosaur must try and tackle or intercept the ball and take it back to the safety of the nest.



The red team managed to steal one egg from the dinosaur's nest.

The yellow team are trying to steal two eggs but the dinosaur is close to rescuing one of them at least to take back to the nest.

Play several rounds and then count up the number of eggs successfully stolen by each team to find the winner.

Possible changes

Use 1/2 players to take the role of the dinosaur(s).

If a raider is caught by the dinosaur during the chase that player is taken back to the nest and can only be freed by his teammates on their next turn. They must tag the player and are only allowed to try and take one egg on that turn.