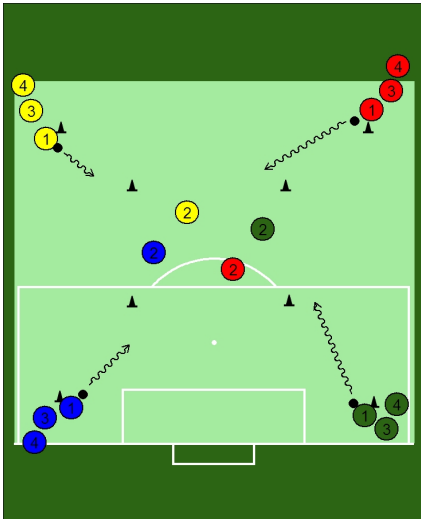




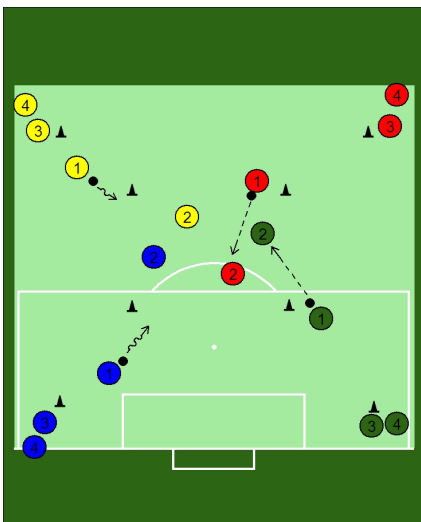
Runaround 2



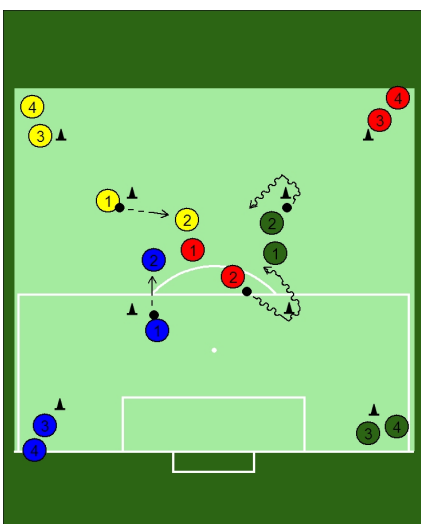
How it works

Four teams of players line up as seen in the diagram.

On a signal from the coach, Player 1s dribble the ball towards the middle grid.



Player 1s pass to Player 2s when they get to the side of the grid.



Player 2s then have to dribble the ball around any corner cone.

Player 1s move inside the grid ready to receive a pass back from Player 2s.

Once Player 2s pass to Player 1s they must sprint back and tag Player 3s.

Player 3 must get into the grid ready to receive a pass from Player 1s who have had to dribble around a corner cone.