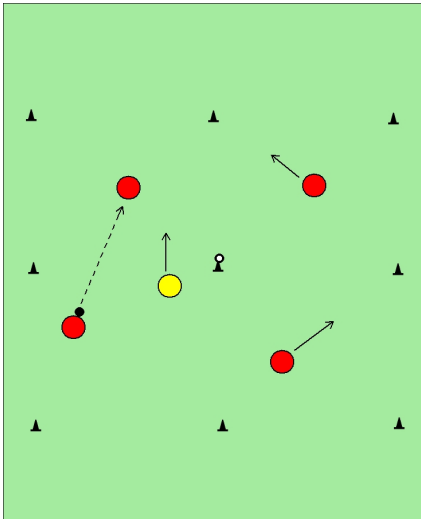




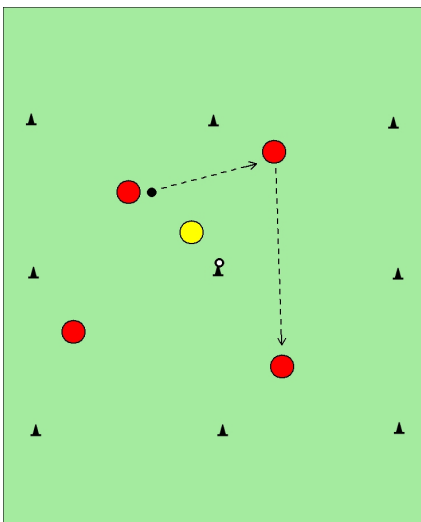
Knock off



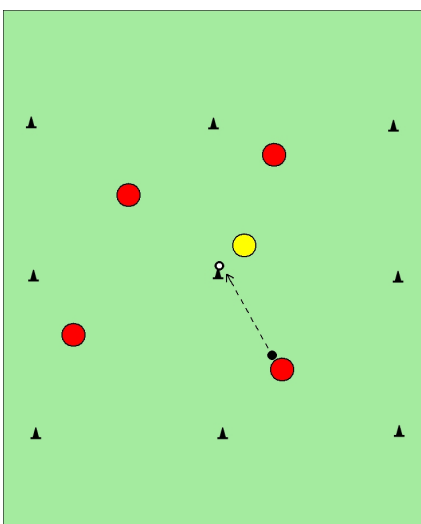
How it works

The red players start with the ball and have to keep possession from the yellow defender.

The red players must stay in their own grid but the yellow defender is allowed to move freely from one grid to another.



The red players pass the ball between them to try and create an opportunity to score.



The red team score by knocking the ball off the cone in the centre of the grids.

If the red team score, the ball is replaced on top of the cone and play is restarted with a pass from a red player at the edge of the playing area.

If the yellow player intercepts the ball or forces a mistake three times then they swap with one of the red players.

Possible changes

The red team have to complete ten passes before they are allowed to try and knock the ball off the central cone.

Add a second yellow defender to make it more of a challenge and/or another red player who is allowed to move freely between the grids.