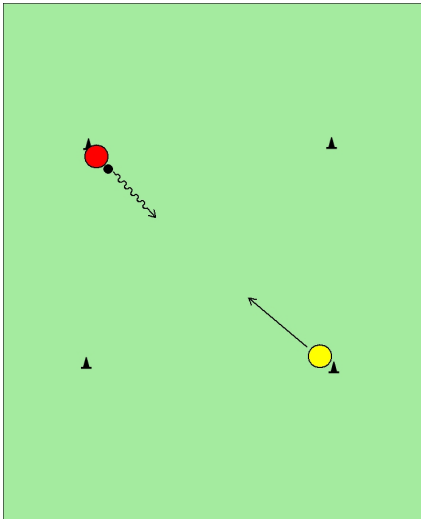




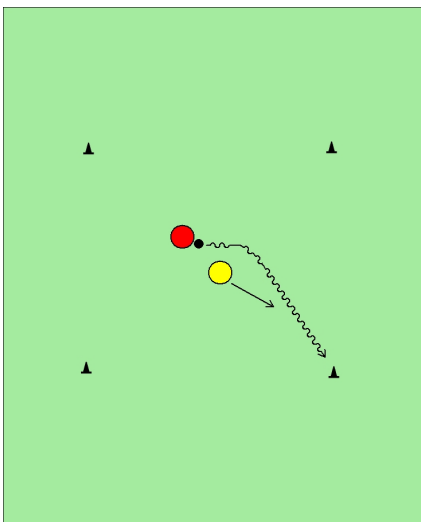
Attack of the cones



How it works

Two players start at opposite corners of the grid, one with a ball.

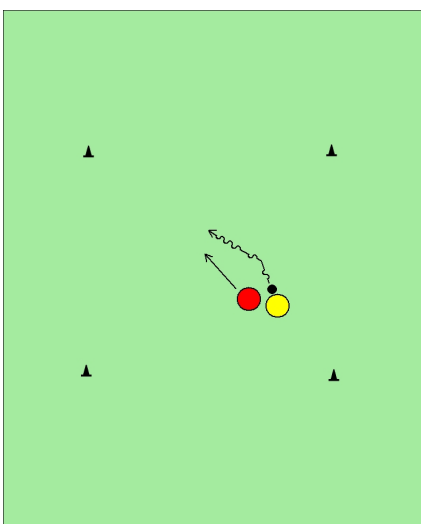
The red player starts dribbling the ball into the grid and the yellow player moves out as a defender.



The red player must try to attack the yellow player's cone by getting past the player and stopping the ball at the side of their cone.

If this happens the red player scores a point and must then retreat back to their own cone.

The yellow player then starts with the ball and tries to attack the red player's cone.



If the ball goes outside the grid through a loss of control or an attempted tackle then both players return to their corners.

The yellow player retrieves it on the way back and then gets to start with the ball and try to attack the red player's cone.

If the yellow player wins possession of the ball within the grid then they can immediately attack the red player's cone without having to go back to their corner.

Play for 5/10 starts for each player and then change partners, putting players who got the most/least points against each other.

Possible changes

Play 2 v 2 with both players starting by their corner cone.