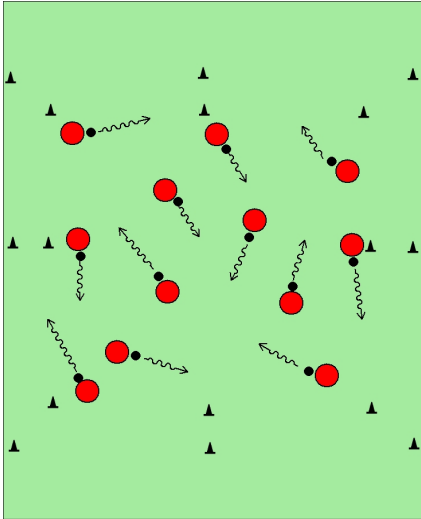




Large area - dribbling

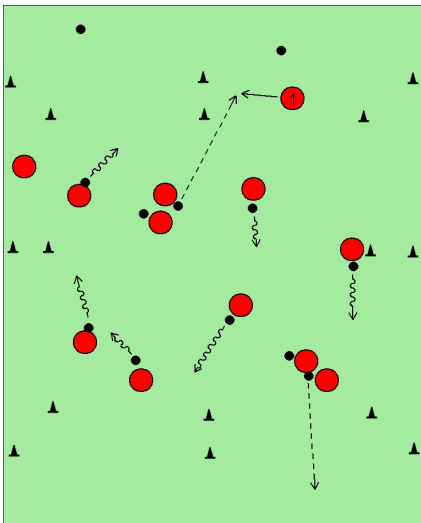
Top gun



How it works

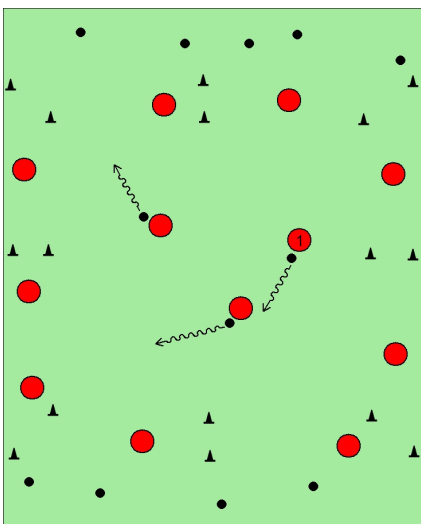
Players have a ball each and dribble around inside the playing area keeping control of the ball and their heads up.

The idea of the game is to keep control of your own ball whilst also trying to kick the ball of another player out of the playing area.



If a player's ball is kicked out they must go into the outside area.

Player 1 has managed to intercept a ball that another player has tried to kick out, or just lost control of, and so can get back into the game with that ball.



If the players get too defensive when there are only two or three of them left then set a time limit for a player to make a move or else they are out.

All the players around the outside can still get back into the game if they intercept a ball being kicked out of the area.

The winner (Top Gun) is the last player left in with a ball.

Possible changes

Don't have an outer area and when players lose their ball they are just out of the game altogether.