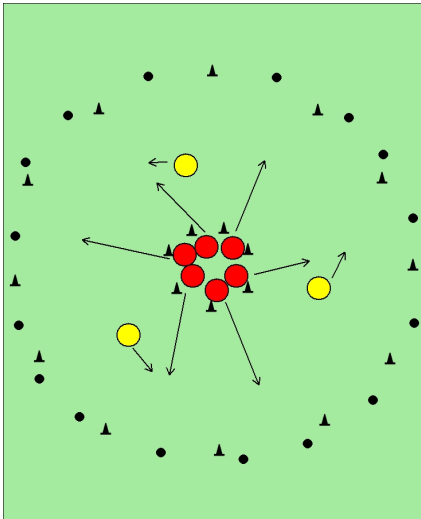




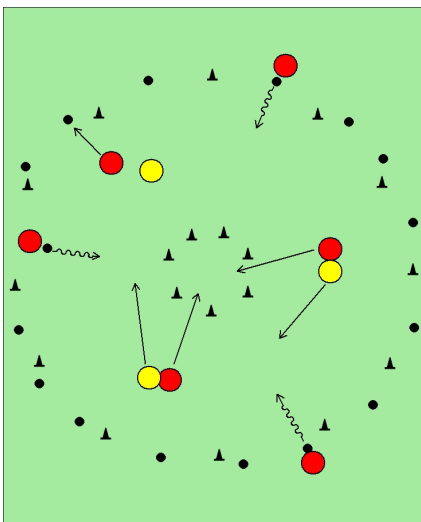
Treasure hunters



How it works

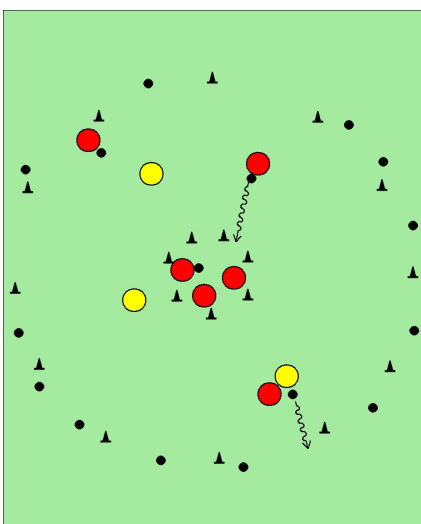
A group of red players (treasure hunters) start inside the centre circle. Balls (treasure) are placed around the edge of the outer circle with several defenders (guards) in between.

On a signal from the coach, the red players must try and get past the defenders to get to a ball.



If a red player is tagged on the way to grabbing some treasure (ball) they must return to the centre circle and stay there until all the other red players return.

If a red player gets to a ball they must try and dribble it back to the safety of the inner circle.



If a red player reaches the inner circle with control of the ball then the treasure is safe.

If a guard (yellow player) tackles and wins the ball they must try and dribble it back to the edge of the outer circle. Until it is safely stopped there the treasure hunter (red player) can still try and win back possession of the ball.

A red player cannot be tackled if they stand still with their foot on the ball. Yellow players must retreat to at least 3 metres.

Once all the treasure hunters have returned, with or without some treasure, the coach gives another signal for the next round to begin. How many balls can the red team get to the middle in 5/10 rounds? Change roles and repeat.

Possible changes

If a red player gets a ball to the safety of the inner circle they are allowed back out to help others get their ball to the middle by being available for a pass.