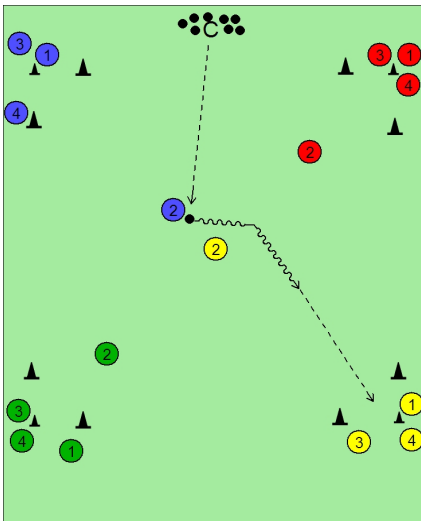




Corner ball



How it works

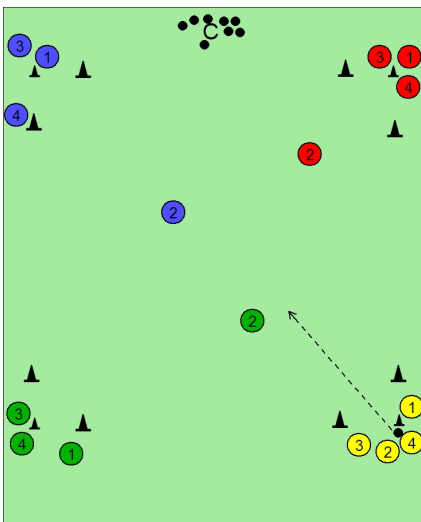
Four different teams stand behind a large cone goal at each corner of the playing area.

The coach has a large supply of balls and passes/throws a ball into the middle, calling a number as they do so.

That number player from each team enters the playing area and can compete for the ball or stay back to defend their goal.

In this diagram, Blue Player 2 has got possession of the ball and has dribbled past Yellow Player 2 and scored a goal.

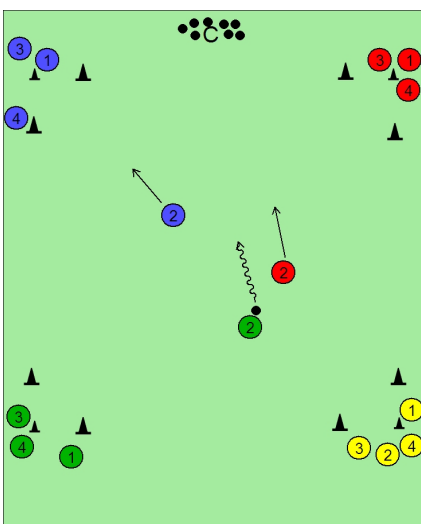
Player 2 from the red and green teams have decided to hold back and defend their goal.



Yellow Player 2 is now out of the game but the other players stay in.

Yellow Player 4 passes/throws the ball back into the playing area and the three remaining players compete for the ball or defend their goal.

Now Green Player 2 has got to the ball first so must try and score in the red or blue goal. If the ball is kicked out of the playing area the coach passes/throws in another ball quickly for the game to continue.



Allow 2 minutes maximum for each game. Score as follows if a player has not won outright when the time is up:

- Player scores in every goal = 4 points
- 2 players still in the game = 3 points each
- 3 players still in the game = 2 points each
- 4 players still in the game = 1 point each

The coach then calls another number and the game starts again.

Possible changes

If you're brave you could call out two numbers at the same time but I prefer to keep it to one from each team at a time.