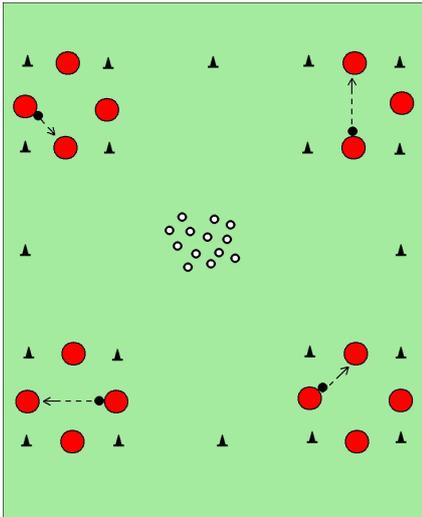




Large area - passing

Goldmine

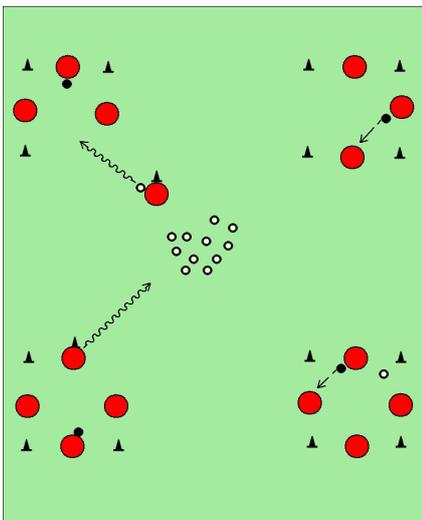


How it works

Teams of three or four start inside each grid at the corners of the playing area.

Place a large number of balls in the middle of the playing area and each of these represents a gold nugget buried deep in the mine.

Players work together in each grid passing the ball to each other.



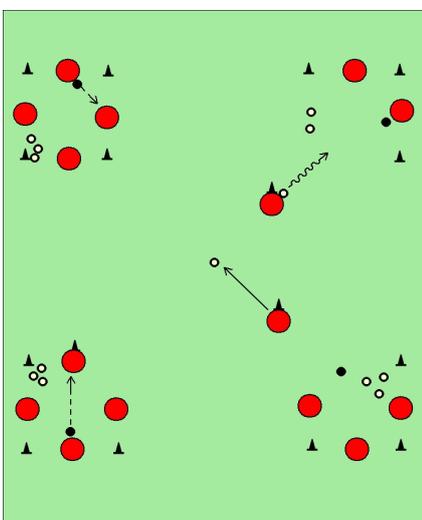
When a team has completed ten passes one of them has to put on a mining helmet (cone) and run into the mine to get a golden nugget (ball). They then dribble the ball back to their square and start again to complete another ten passes. In this diagram the teams have progressed as follows:

Top left - the team has completed ten passes and a player is on the way back from the mine with a gold nugget.

Top right - the team have still to complete their ten passes before going to the mine.

Bottom left - the team has completed ten passes and a player has just put on their mining helmet to go into the mine.

Bottom right - the team has already got a gold nugget and has started on their next set of ten passes.



In this diagram the game is nearly over. Each team has collected three gold nuggets from the mine. (A different player must put on the helmet and go into the mine each time). The team in the bottom right is just about to win as a player is running out to collect the last gold nugget. Put the balls back in the middle and play again. Keep a running total of the number of gold nuggets collected by each team.

Possible changes

Depending on the age and ability of the group, the skill performed in the grid can be changed to any of the following:

pass and move combinations (eg. Round the cone drill)

headers, side-foot or laces volleys out of their own hands or fed by another player.