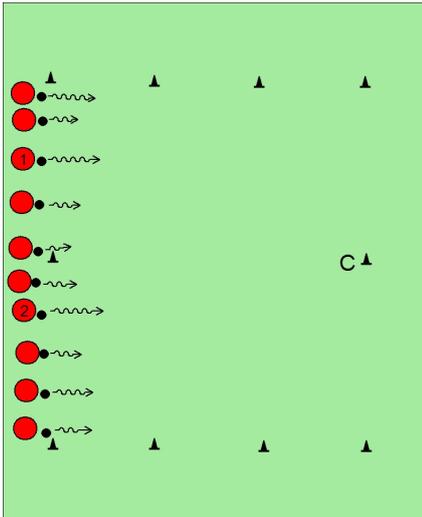




Large area - dribbling

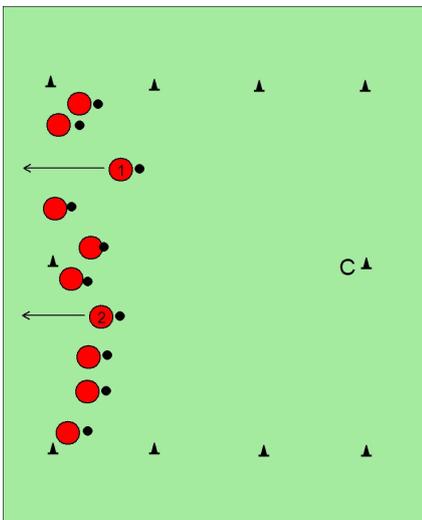
What time is it Mr. Wolf?



How it works

Players all space out at one side of the playing area with a ball at their feet and the coach (Mr Wolf) stands at the other side.

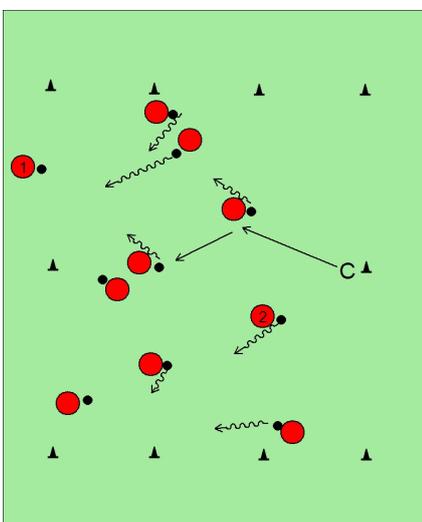
On a signal from the coach, the players start dribbling across the area keeping the ball close to their feet.



At any time the coach can quickly turn around to face the group. Any player who doesn't have their foot on the ball within a count of 3 - 2 - 1 has to go back to the beginning to start again, as with Red Players 1 and 2 in the diagram.

All the children then call out together 'What time is it Mr. Wolf?' The wolf replies with a time of day such as 'It's2 'o' clock' or 'It's..... 11 'o' clock'.

The coach then turns back around and the players start to dribble again. Repeat this several times with the players gradually getting closer and closer.



As the players get closer the coach (wolf), when asked what time it is, can say 'It'sdinner time!'

Players then have to turn and dribble their ball back to the start as quickly as possible because the coach tries to run after, catch and 'gobble up' as many players as possible before they can get back to safety.

Possible changes

For older, more skillful players the coach can call out head, knee or foot. Each player then has to control the ball with that part of the body and catch it. If they succeed the players can take one stride forward towards the wolf. If the wolf turns around and a player has dropped the ball or is taking more than one stride, then they must return to the start.